



Funes

Newsletter **issue 1**

FURNITURE NEW EUROPEAN SKILLS 2020
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Erasmus+

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Coordination:



Partners:



Funded by:



1. Introduction to ERASMUS+ Programme:

The Erasmus+ programme aims to boost skills and employability, as well as modernising Education, Training, and Youth work. The seven year programme will have a budget of €14.7 billion; a 40% increase compared to current spending levels, reflecting the EU's commitment to investing in these areas.

Erasmus+ will provide opportunities for over 4 million Europeans to study, train, gain work experience and volunteer abroad.

Erasmus+ will support transnational partnerships among Education, Training, and Youth institutions and organisations to foster cooperation and bridge the worlds of Education and work in order to tackle the skills gaps we are facing in Europe.

It will also support national efforts to modernise Education, Training, and Youth systems. In the field of Sport, there will be support for grassroots projects and cross-border challenges such as combating match-fixing, doping, violence and racism.

Erasmus+ brings together seven existing EU programmes in the fields of Education, Training, and Youth; it will for the first time provide support for Sport.

As an integrated programme, Erasmus+ offers more opportunities for cooperation across the Education, Training, Youth and Sport sectors and is easier to access than its predecessors, with simplified funding rules.

This new program focuses on the formal and informal learning further than the borders of the EU, with a clear vocation for internationalization, opening up to third countries with the aim of improving people's educational and training capacities for the employability of students, faculty and workers.

2. Objectives of the project:

Project coordinated by AIDIMA with duration of three years from the September 2014, 1st to August 2017, 31st, involving 7 entities from 5 European countries, which include:

- the Furniture, Wood and Packaging Technology Institute (AIDIMA) from Spain,
- the Business Federation of Wood and Furniture of the Valencian Community (FEVAMA) from Spain,
- the specialized Centre for the wood-furniture industry, (COSMOB) from Italy,
- the Vocational Training Centre ENAIP Lombardia from Italy,
- the Wood Technology Institute (ITD) from Poland,
- the Professional Training Centre of Wood And Furniture Industries (CFPIMM) from Portugal, and
- the umbrella organisation that integrates European networks in the Forest, Wood-based and Furniture industries (InnovaWood) from Belgium.

The overall objective of the project is to define the new responsibilities of the furniture industry, both soft and specific skills in the Europe 2020 based on the future scenarios that companies will have to face.

To do this, the project will analyse all external and internal aspects that affect the evolution of the sector, both from the technological point of view, as by the implementation of new materials and development of consumers and markets.

A system of self-assessment of skills will be developed during the project, which will allow both current and future workers and unemployed people to determine whether they have these skills or not, in order to establish their training plan.

The project will develop online course content, allowing people to acquire these new skills.



Kick-off meeting in Valencia, December 3rd and 4th, 2014

3. Kick off meeting

On December 3rd and 4th, 2014 it was the first meeting of the project in which each of the partners presented its centres and the activities carried out.

During this meeting the different activities to develop in the project have been reviewed. Dates and milestones have been established among all

partners, as well as the upcoming meetings organized by each of the partners.



Likewise, it has been presented the Quality System which will be applied throughout the project to control who will carry out the foreseen objectives throughout the project.

The project is developing a website in which information will be provided to all stakeholders on the development of the project and the activities related to the same: www.funesproject.eu

4. First Intellectual Output

The first activity to be developed is the drafting of a document that contains different variables that affect the furniture sector in each of the participating countries on the basis of a format developed by AIDIMA.

In this document it is gathered diverse information of the companies from the point of view of technology, materials, volume of employment, qualifications, training related etc.



www.funesproject.eu